Virtual Learning Snow Day Information for Halethorpe Elementary Students and Families

- Students will continue to take BCPS-issued devices and chargers home each day.
- Virtual Learning Snow Days will follow our 2-Hour Delay schedule for arrival and dismissal times.
 The school day will begin for all HES students at 11:15 am and conclude at 4:00 pm.
- Students in grades K 5 will participate in four (4) hours of synchronous learning with their teachers. PK students will participate in two (2) hours of synchronous learning with their teachers. PS 3s students will not be expected to engage in virtual learning.
- Attendance will be taken in FOCUS, our student information system, on all virtual learning days.
- The expectation is that students are logged in to the Google Meet on time with their camera on for each class.
- All students (Kindergarten-Grade 5) will eat lunch from 1:00 to 1:30 pm.
- Each class will use the standardized format for the Google Meet Code:
 - hesteacherlastname (ex: hestyler, hessurgeon)
 - A directory of Google Meet codes will be on the school website and in a Virtual Snow Day folder for each homeroom "course" in Schoology.
- The schedule for each homeroom will be posted in the Virtual Snow Day folder for each homeroom "course" in Schoology.
- The families of students who receive special education services will be emailed a schedule by their case manager the morning of the inclement day as to when they will receive services that day. For "pull-out" services, students will log into the service provider's Google Meet using the format: rfesteacherlastname (ex. hesward, hesmyers).

<u>Technology Support:</u> If you have concerns or questions about technology, please reach out to the BCPS Help Desk between 7:00 am - 4:15 pm (Monday-Friday) at 443-809-4672 or https://www.bcps.org/tech_support-443-809-4672.

<u>School Support</u>: If you have any questions about the school schedule or procedures, please contact your child's teacher or Lisa DeDeo, school principal, at <u>Idedeo@bcps.orq</u>.